

# Fractions

Let's take a look at how Scheme can be used to implement data structures. For our first example we will implement an easy datatype -- Fractions.

First, how should we represent a fraction, such as  $3/4$ ?

An obvious solution is to use the pair (3 4) to represent 3/4.

This leads to some easy definitions:

```
(define make-rat (lambda (num denom)
                  (list num denom)))
```

```
(define num (lambda (r)
              (car r)))
```

```
(define denom (lambda (r)
                 (cadr r)))
```

```
(define rat+ (lambda (r1 r2)
               (make-rat (+ (* (num r1) (denom r2)) (* (num r2) (denom r1)))
                         (* (denom r1) (denom r2)))))
```

This works but if you add  $1/2$  and  $1/2$  this says the answer is (4 4), which we would write as the fraction  $4/4$ .

A better solution is to improve our make-rat procedure, so it reduces the fraction "to lowest terms":

```
(define make-rat (lambda (a b)
  (let ([g (gcd a b)])
    (list (/ a g) (/ b g)))))
```

Now the result of

```
(rat+ (make-rat 1 2) (make-rat 1 2))
```

 is (1 1)

It is easy to go from here to a full implementation of fractions, with +, -, \*, / operators.

See the file [fractions.rkt](#)

One thing to notice here is the print-rat procedure:

```
(define print-rat (lambda (r)
  (printf "~s/~s" (num r) (denom r))))
```

This is analogous to `print "%d %d\n" %(num(r), denom(r))` in Python

or `printf( "%d %d\n", num(r), num(r))` in Java.

The first argument to `printf` is a format string; the remaining arguments give values for the `~s` placeholders.

Using the pair (a b) to represent the fraction a/b is an obvious choice, but not the only choice. Here is another way to represent fractions:

```
(define make-rat (lambda (a b)
  (let ([g (gcd a b)])
    (lambda (s)
      (cond
        [(eq? s 'num) (/ a g)]
        [(eq? s 'denom) (/ b g)]
        [else 'error])))))
```

```
(define num (lambda(r) (r 'num)))
(define denom (lambda (r) (r 'denom)))
```